

Course Description

Grades 10-12 Computer Graphics II

Philosophy Statement: God, The Master Artist, is the author of all creation. The universe He created is full of colors, textures, patterns, shapes, and form to explore. God has gifted individuals with creative expressions and abilities. Through the use of meaningful artistic expressions and experiences, students are given opportunities to utilize their abilities to glorify God. The visual arts can have a powerful impact upon its viewing audience. Realization of such power is an exciting responsibility for students to demonstrate their Christian testimony to the community and society through the use of creative expression.

Course Objective: Students will use Graphic Design as a form of visual communication through the use of type, image, form, color and the principles of design as a means to transmit meaning and message. Students will explore Adobe Illustrator, Photoshop and other computer applications to manipulate images and create inventive design solutions for a variety of projects. Students will also be required to produce a portfolio of all work completed in the semester.

Textbooks: None

Materials:

Programs:

- Adobe Illustrator
- Photoshop
- Paint

Time Allotment: 45 minutes per day, 5 days per week, one semester

Course Content:

- Flyer
- Cartoon or Comic Character
- Label
- Greeting Card
- Textbook Cover
- Surrealist Scene
- Food Packaging Design
- Banner
- Box Cover
- Magazine Cover
- Movie Poster
- Mini Flipbook
- Billboard
- Calendar Page
- Personal Portfolio

Areas to be evaluated:

- Individual projects
- Final Portfolio

Additional activities:

- Art Shows
- Competitions

